



## Academy of Interactive Entertainment

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### AIE Web Links

[On-Campus Courses](#)

[Online Courses](#)

[How to Apply](#)

[melbourne@aie.edu.au](mailto:melbourne@aie.edu.au)

[canberra@aie.edu.au](mailto:canberra@aie.edu.au)

[sydney@aie.edu.au](mailto:sydney@aie.edu.au)

Hi Neil,

Spring is just around the corner and September is shaping up to be a jam packed month for us at AIE.

We have Mudbox workshops running in Canberra and Melbourne, professional game design courses and introductory 3D animation and games programming courses commencing and if that wasn't enough we'll be hosting a Women In Games event for all the gals in Sydney!

Holiday courses will be running at all three campuses throughout September and October, make sure you book early to avoid disappointment.

As always, feel free to get in contact with your local AIE campus if you have any questions about upcoming courses or events.

Cheers,

Jill Gray  
[jillg@aie.edu.au](mailto:jillg@aie.edu.au)

### Farewell to AIE's CEO, Ian Gibson



September will see us farewell our CEO Ian Gibson.

Ian has been with AIE since July 2000 growing it from very humble beginnings to an organisation that spans three campuses, winning the 2007 national training award, and helping to place the AIE as the preeminent educational provider in the interactive entertainment industry.

Ian will be sorely missed and we would like to take this opportunity to wish him the very best in his future endeavours.

### AIE National Open Day

AIE held a National Open Day on Sunday 16th August at each campus in Sydney, Canberra and Melbourne.

Industry guest speakers included Adam Briggs from Big Ant Studios, Paul Motion from Iron Monkey Studios, Cameron Lee from EA and representatives from Microforte Studios and Ambience Entertainment.



[Click here](#) to read more of this article.

### Mudbox Workshops - Foundations and Advanced



There are still a few places left for the Canberra and Melbourne Mudbox Workshops. Mudbox is an intuitive digital sculpting and texture painting software that allows 3D modeling professionals the ability to quickly and easily create highly detailed organic and inorganic 3D assets.

Thanks to Storm FX each campus has a copy of Mudbox up for grabs for students booked in the workshops.

[Click here](#) to read more of this article.

### Term 3 School Holiday Courses



A range of holiday courses will be running at all three campuses during the September/October school holidays.

[Click here](#) for details about what's on when and where, or contact your closest [AIE campus](#).

### Women In Games Networking Event - Sydney

We're getting ready for this year's Women In Games 2009 Sydney Mixer. This networking event promotes getting more women into the games industry.

**Date: Thursday 17th September 2009**

**Time: 6pm till 9pm**

[Click here](#) to read more of this article



### Alumni Reunion



It was great to catch up with alumni recently at the reunion at Bar Centrale on Lygon St. It's fair to say that a good night was had by all, with catching up, playing pool eating pizza and playing Guitar Hero as the order of the night. Although as the photo shows, the evening got a bit blurrier later on!

Thanks to Nintendo there was a door prize of a DSi, which was won by a rather chuffed Rick Cuddy. Thanks to all that attended, and look forward to seeing you at the end of year Loop screening

on Wednesday 9 December.

### Professional Game Design Workshop - Canberra Campus



Got a great idea for a game?

AIE Canberra is offering a rare chance to learn the secrets of game design from the professionals. Current industry professionals will guide you through this 12 week workshop. You will be given a chance to develop and implement your game ideas.

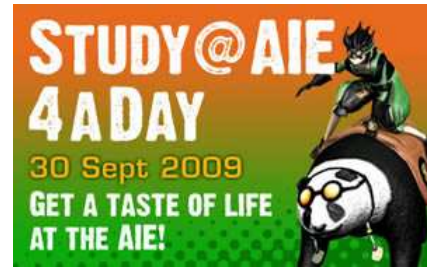
Classes will run on Tuesday nights commencing early September at the [Canberra Campus](#). For more information call the campus on (02) 6162 5131

### Study@AIE4aDay - Canberra Campus

AIE Canberra is pleased to be running it's first Study@AIE4aDay event on the 30/09/09.

Classes will run from 10am-3pm and include workshops on introductory programming and 3d animation. The day is aimed at those with no prior knowledge and all are welcome.

We have already had a lot of interest in the event so bookings are essential. Please phone (02) 61625131 or [email the Canberra campus](#).



### Intensive two week Introductory courses - Sydney campus

The Sydney campus is offering intensive two week introductory courses in 3D animation and Games Programming.

#### Course dates:

12th - 16th October 2009: 9am till 5pm

18th - 22nd January 2010: 9am till 5pm

[Click here for information on the 3D Animation course](#)

[Click here for information on the Games Programming course](#)

For further details please email the [Sydney campus](#) or contact (02) 8514 8800.



### And we all played freely at Freeplay 09



Freeplay 09 saw over 200 people come along to the panel, lecture, and workshop programs taking place in the Village Roadshow Theatre and Seminar rooms at the State Library of Victoria. With over 50 speakers including developers, educators (such as our very own Mark Flanagan and Ted Hung), students, programmers, artists, film-makers, and cross-media practitioners, attendees had the chance to hear from many different perspectives about the Indie games community in Australia.

Freeplay included a public expo program that took place in the Experimedia room at the State Library. Here people had the chance to play locally produced independent and professional games including Toy Box Racer (above, photo courtesy of Shaun Heath) and Chameleon Circuit, as developed by the Melbourne game class of 2008), take part in discussions about games and the broader gaming culture, and workshop their own ideas in a game design challenge run by Infinite Interactive.

Freeplay 09 was a great success and we would like to congratulate Eve and Paul, who directed this year's event, for a job extremely well done! Forums are being set up in the wake of the event, and can be checked out at [freeplay.net.au](http://freeplay.net.au)

### AIE Canberra Interschool LAN



AIE Canberra is now taking bookings for the 2nd Interschool LAN to be held from 11am Saturday 17/10/09. Get a group together and compete against other students from local colleges and universities for some great prizes.

Games will include a mix of pc and console titles with Halo 3, UT3, Guitar Hero and Super Smash Bros already on the list!

To sign up please contact the [Canberra campus](#).

### 'GameFace' Video Game Design Competition CLOSING SOON

Don't miss out on your chance to win some great prizes, as well as the bragging rights with your mates. The competition closes on **7 September**, after which time voting for people's choice will commence.

For further info, visit our [GameFace page](#) or contact [Melbourne Campus](#)



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