

Academy of Interactive Entertainment

Newsletter - Issue 15 - February 2009

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Introduction

Hi Giselle,

It's been a busy month at all three AIE campuses! Full time courses started at the beginning of February and students have settled back into student life. Melbourne & Canberra saw the return of last year's students who are now in their final year of study, while Sydney welcomed it's first ever intake of eager first year students.

There have been quite a few scholarship announcements made within the last month, these include the winner's of the Sydney & Canberra First Year Scholarships and the Women In Games Scholarships. The winners of the scholarships were extremely pleased to hear the good news.

Each AIE campus is running part time evening courses starting in March - applications are still open but classes are filling up quickly, so apply now!

Cheers

Jill
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AIE Students support victims of the Victorian Bushfires

With the horrendous bushfire events in Victoria recently, AIE students have joined the tremendous wave of support across the country in trying to help the victims of this ordeal.

In Melbourne students brought in toiletries for the RRR drive which immediately went to the Whittlesea 'base camp' to help bring some small comfort to those left homeless or unable to return home.

Part time Evening Courses - Canberra and Sydney

Want to do an introductory course in 3D Animation or Games Programming? Looking for a course you can fit around your school life or work schedule...



Applications are now open for the part time Certificate II evening courses, this year running at AIE Sydney and Canberra. We'll be offering a Certificate II in Creative Industries (media) which teaches the basics in 3D animation and also a Certificate II in Information Technology which teaches the basics in Games Programming.

If you would like to do this course, all you need to do is visit our [website](#) and download a [Certificate II in Creative Industries \(media\)](#) application form or a [Certificate II in Information Technology](#) application form.

Part time Evening Course - Melbourne



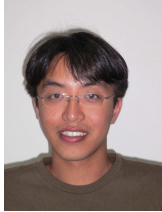
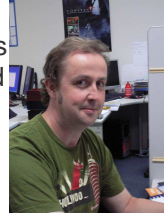
Starting on March 16 the [Certificate III in Media \(3D Animation\)](#) offers students the opportunity to explore to world of 3D animation and modelling whilst developing their portfolio.

The [application form](#) is available from our website and if you have any further questions feel free to phone Melbourne Campus on 03 9820 8201 or email melbourne@aie.edu.au

Introducing our Newest Teachers

The new year has brought with it some valuable additions to the AIE teaching staff.

In Melbourne Mark Flanagan has joined the team in the role of Second Year Game Art Teacher. Mark joins us after working at Transmission Games, Freestyle Games and Codemasters, with his biggest shipped titles being Colin McCrae Rally 3, 4 and 2005. Prior to his eight years in the games industry Mark also worked in Architectural Visualisation and will be taking the reigns of our online Arch Viz course.



Also in Melbourne Ted Hung has taken on the role of Second Year Programming Teacher. Ever since he played his first adventure game, The Secret of Monkey Island, Ted has been intrigued with the ability for computers to act as a medium for artistic expression and creative storytelling. Ted has worked for Lucasarts, THQ and EA Games on several shipped games, most notably Star Wars: The Force Unleashed for Xbox and PS3.

Experts Back Computer Games as Learning Tools



In an article recently published in the Herald Sun has childhood education experts coming out in support of the use of video games as part of a child's educational experience from as early as three years old.

With research to back up their suppositions, this is great news for further strengthening the future of the local games industry. The full article is available on the [HWT website](#).

AIE Welcoming Events

Throughout February each AIE campus held a lunch time event to welcome the new students of 2009. Canberra held a lunch time BBQ while Sydney & Melbourne celebrated with pizza and game play! A lot of fun was had by all staff & students at each campus.



LEFT: Sydney's pizza lunch
RIGHT: Canberra's BBQ.



Team Bondi Speaks to AIE Sydney students

The first year Sydney animation students had the pleasure of meeting Eddie Prickett, AIE graduate who now works as a Senior Animator at Team Bondi, developing a AAA PS3 title, across the road from AIE Sydney.

Eddie dropped in during the first week of class to have a chat with the new animation students about what his job entails and his pathway into the games industry.



2009 Scholarship winners - Sydney and Canberra



Both the Sydney and Canberra AIE campuses offered a Women In Games Scholarship and a First Year Scholarship to all students commencing study this year.

First year student Anita Breitbarth won the Sydney Women In Games Scholarship and second year student Annie Wong won the Canberra Women In Games Scholarship.

Megan Ralph was the winner of the First Year Scholarship offered at the Sydney campus while the Canberra First Year Scholarship was split between Ben Stephens and Jodie Kemp.

Congratulations to all 2009 scholarship winners!

Far left: Megan Ralph, winner of the Sydney First Year Scholarship with Anita Breitbarth, winner of Sydney Women In Games Scholarship with Neil Boyd, Sydney Head of School.



Left to right: Ben Stephens, winner of the Canberra First Year Scholarship, John De Margheriti, Chairman of the AIE Board, Seb Perri, Head of School Canberra and Annie Wong, winner of the Canberra Women in Games Scholarship.



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