

Academy of Interactive Entertainment

Newsletter - Issue 14 - January 2009

In This Issue

[Happy New Year](#)

[AIE Sydney Information Evening](#)

[Graduate Stories](#)

[Part Time Evening Courses](#)

[January Short Courses](#)

[GFC and Games](#)

[Scholarships](#)

[Application Now Open](#)

AIE Web Links

[Adv Diploma of Professional Game Development \(Game Art\)](#)

[Adv Diploma of Professional Game Dev \(Software Dev\)](#)

[Adv Diploma of Screen and Media](#)

[Online Courses](#)

[Part-time Courses](#)

[How to Apply](#)

[FAQ](#)

melbourne@aie.edu.au

canberra@aie.edu.au

sydney@aie.edu.au

2009 Applications Open!

Applications for 2009 courses at our Sydney, Melbourne and Canberra campuses are now open.

Application forms can be downloaded from the [courses page](#) on our website. Just select the course that you want to apply for and click on the link at the bottom of the page.

Be sure to get your applications for 2009 courses in soon as you don't want to miss out on a spot

in the class!

Happy New Year!

Hi Giselle,

Welcome to 2009 and I hope you had an enjoyable and relaxing summer break. As we all slide back into the groove and prepare for the year that lies ahead and the decisions that are often made with the changing of the calendar, AIE is looking forward to new faces and new campuses. Sydney opens its doors to students as we commence studies on 2 February across all campuses.

Although time is getting tight for the February intake it's not too late to apply - if you are still weighing up your options please feel free to contact us via phone or email so that you can do this with all the facts at hand.

Wishing you all the best for the new year, and looking forward to catching up with you both on and off campus.

Cheers

Giselle
giseller@aie.vic.edu.au

AIE Sydney Information Evening

To celebrate the opening of the new Sydney campus AIE is holding an information evening in the last week of January. Come and take a look at the brand new facilities and discover why we are the experts in games education.

If you've ever thought about getting into the games industry this is your chance to come along and find out how you can start your pathway there.

Our industry experienced teachers will be available to speak with you about what you can achieve at AIE and you can view a showcase of recent graduate work.



WEDNESDAY 28TH JANUARY 2009

6PM - 8PM

AIE SYDNEY

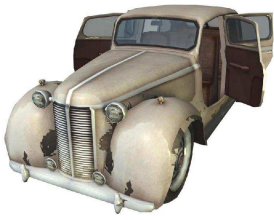
LEVEL 2, WENTWORTH PARK SPORTING COMPLEX

ULTIMO, NSW, 2010

For further information please contact

02 8514 8800 or email sydney@aie.edu.au

What Happens Next....



I recently had the opportunity to catch up with a couple of Melbourne 08 Graduates, [artist Tim](#) and [programmer Dom](#) to see how life after AIE was treating them. Tim is now working as an artist at Transmission Games, and Dom as a programmer for Tantalus Media, you can read what they had to say [online](#).

Part time Evening Courses

Want to do a beginners course in 3D Animation or Games Programming? Looking for a course you can fit around your school life or work schedule...



Applications are now open for the part time Certificate II evening courses, this year running at all 3 campuses. We'll be offering a Certificate II in Creative Industries (media) which teaches the basics in 3D animation and also a Certificate II in Information Technology which teaches the basics in Games Programming.

If you would like to do this course, all you need to do is visit our [website](#) and download a [Certificate II in Creative Industries \(media\)](#) application form or a [Certificate II in Information Technology](#) application form.

BigWorld Scholarships - Sydney & Canberra

Applications for the BigWorld Scholarship are now officially open for outstanding Games Programming students.

AIE Sydney is offering 1 scholarship available to 2009 first year students and AIE Canberra is offering 2 scholarships available to 2009 second year students.

The scholarships will subsidise the winners' tuition for the Advanced Diploma of Professional Game Development at AIE- recognised as the most industry focused games course in Australia.

Students wanting to apply for the BigWorld Scholarship are encouraged to visit the AIE [website](#) where they can download an application form. Entries close COB Friday 30th January 2009.



The Australian Games Industry and the GFC

In these 'interesting times' of the Global Financial Crisis it was good to see an article in The Age discussing how the GFC will affect the games industry, and the news is promising for those wanting to start a career in the field. The games industry in Australia is now twice the size of the film industry, and it doesn't look like slowing any time soon. Last year sales figures in Australia

increased by 47%. For further information visit [The Age](#).

January Short Courses

Our holiday short courses have been running throughout the January school holidays at the Canberra campus and have once again proved to be quite popular!

Kids have enjoyed courses in Game Design, 3D Animation, Special FX & Short Movies. We have short courses available for a wide age group, from 7-9yrs, 10-14yrs & 15-18yrs.



Details about the courses can be found on our website at [Short courses](#). We will be running the next set of short courses in the Easter holidays, details for these will be available on our website in March.

2009 Course Applications



Just a quick reminder to anyone thinking of applying for a course at AIE this year - **applications for the February intake are still open!**

To find out about courses that will be running this year have a look at the [courses](#) section of our website or contact info@aie.edu.au

AUSTRALIAN TRAINING
A W A R D S
AWARD WINNER 2007
SMALL TRAINING PROVIDER OF THE YEAR