



Academy of Interactive Entertainment

Newsletter - Issue 6 - May 2008

In This Issue

Introduction

Information Sessions

Women in Games

Alumni Reunion

AIE/CIT Students Graduate

Architectural Visualisation
Online

Get into Games - Ballarat

National Careers and
Employment Expo

Introduction

The main-stream media is finally catching on to the Women in Games issue with feature articles appearing in major Canberra and Melbourne newspapers this month.



Our Alumni have been meeting up in Melbourne over drinks and nibbles to share their industry experiences post-AIE. We're very proud of all our alumni and all the great projects; games, movies, simulations and more, that they've contributed to.

For those wishing to learn more about AIE there will be many opportunities to do so over coming months with careers expos, open nights and information sessions. For more information, especially those interested in AIE Sydney for 2009, please contact our Melbourne or Canberra campus.

Cheers,
Myles Peterson

Mid-Year Intake and Open Events!

AIE Canberra & Melbourne are currently accepting mid-year applications for the Certificate IV in Screen (3D Animation) and the Certificate IV in I.T. (Games Programming). Both courses will allow students to intensively complete their Certificate IV studies by the end of 2008 to enable entry into full time 2009 Advanced Diploma study in Games Art, Game Programming or Screen.

We also have a Open Evening Events at both AIE Campuses on Wednesday 4th June. If you are thinking about studying 3D animation or games programming, this is a great opportunity to find out about the career opportunities, course content, entry requirements and meet the teaching staff.

For more information about what's happening at each campus;

- [Melbourne Event Information & Registration](#)
- [Canberra Event Information](#)



Women in Games - Networking evening a great success

AIE Canberra hosted a Women in Games Networking evening this month. Those attending were treated to talks by 2K Australia's games designer, Dr Penny Sweetser, 2K Australia's recruiter, Ali Hinton, Canberra WiG co-ordinator Lea Bartlett and AIE's own Sony scholarship winner Marie Walden.



Ali Hinton gave an excellent talk on how to enter the industry from her valuable perspective as a recruiter. Ali canvassed the various ways to apply and how to put forward the strongest application. Ali then fielded a host of eager questions from both current AIE students and members of the public regarding what she looked for in budding applicants.



Game design is the Holy Grail for many who are already in or wishing to enter the games industry and Dr Sweetser spoke at length, with often good humour, about her thoughts and experiences as a successful games designer. To the delight of many present, Dr Sweetser revealed her own passion for playing Dungeons & Dragons and how those early pen and paper RPG skills had been of benefit in her professional career.

A big thanks to all those who made the Women in Games Networking event a successful evening, especially Lea Bartlett for organisation and of course, Penny, Ali and Marie for giving up their time to help promote this critical area of industry development.

Alumni Reunion



There was a great turnout at the April reunion at Blue Velvet Bar in Collingwood, with around 60 AIE alumni from both campuses turning up to share in food, drinks and stories of life after graduation.

This was a great opportunity to find out about how things are going in various games studios in Melbourne. Thanks for everyone for making the effort and although a successful night, we will endeavour to hold the next reunion at a venue with a pool table and beer garden.

AIE/CIT Students Graduate

The AIE/CIT class of 2007 graduated in a ceremony this week at AIS Arena. Conferred on respective students were the Certificate IV in 3D Animation for Games & Film and the Diploma of Screen.

The AIE/CIT partnership has a long and successful history dating back many years. The relationship was highlighted last year at the ACT Training Awards when CIT was named Large Training Provider of the Year and AIE, Small Training Provider of the Year.



Congratulations to all those students who officially received their qualifications.

Architectural Visualisation Online



AIE is pleased to be able to offer a new online Architectural Visualisation course that will be available from May.

This course has been developed in conjunction with experienced architectural visualisation professionals and delivers the practical skills necessary to create 3D visualisations from initial plans through to final fly throughs, emphasising industry production techniques.

Its flexible delivery allows you to enrol in the entire course, leading to a Certificate III in Screen, or just complete the modules that suit your needs.

For further information, contact our Melbourne campus on (03) 9820 8201, email giseller@aie.vic.edu.au or [click here](#)

Ballarat GiG

We will be in Ballarat on 16-17 May for the Get Into Games (GiG) expo.

[Ballarat GiG](#) is for anyone wanting to get more information on how to get into the games industry. It has information for both students and parents. Ballarat GiG is also for anyone that is into games. There will be some of the hottest latest games to play and lots of contests and events to win. So if you can make it there, drop by and say hi.



National Careers and Employment Expo



16-17 May will be a busy time for the Melbourne campus. If Ballarat's too far away you can always drop into the Melbourne Exhibition and Convention Centre (Jeff's Shed/Brack's Shack/Brumby's Humpy) at stand F25. Drop by for a chat about upcoming events and education opportunities available.

AUSTRALIAN TRAINING AWARDS

AWARD WINNER 2007

SMALL TRAINING PROVIDER OF THE YEAR

[Join Our Mailing List!](#)

[Forward email](#)

SafeUnsubscribe®

This email was sent to neilb@aie.edu.au, by mylesp@aie.edu.au
[Update Profile/Email Address](#) | Instant removal with [SafeUnsubscribe](#)™ | [Privacy Policy](#).

Email Marketing by



Academy of Interactive Entertainment | Block E, Canberra Technology Park | Phillip Ave | Watson | ACT | 2602 | Australia