



Academy of Interactive Entertainment

Canberra Campus February Newsletter 2008

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Let's get it started!



Summer holidays are coming to a close, and the teachers are gearing up to train the next generation of 3D animators and game developers.

We're excited about this year. It will be hard to top 2007's many achievements but we're already on track as you will see from the first news item!

Tropfest Finalists for Diploma of Screen Students....Again!

'Fault', a film produced by AIE Canberra's Diploma of Screen students has been listed as a finalist at the Tropfest short film competition for the second year running. A total of 24 students worked on the film for 16 weeks under the direction of their teacher, Dan Miller.

"It's a fantastic result for my students, they get to graduate as award winning film makers," Dan said.

The achievement is even more impressive considering AIE students worked on one of last years finalists, The Story of Ned. 2007 graduate Luke Smart said, "I just thought we were learning how to animate for film, I didn't expect to be contributing to something that would become so successful."

The Diploma of Screen is delivered by AIE for the Canberra Insitute of Technology. The students were also assisted by CIT's Industry Music Centre students under Director of Sound, Troy Hambly and Director of Music, Mark Webber.

After last year's success, students at AIE will be looking forward to the screening of Fault along with 15 other finalist in Commonwealth Park on February 17. Over 150,000 people will view the screenings nationally.



Certificate II Courses Enrolling Now

Certificate II level courses are currently enrolling. These part-time courses are ideal for learning the basic skills in animation or programming for games and suit a wide range of needs and backgrounds. These courses stand alone or are a great introduction to Certificate IV level studies.

Year 11 & 12 students receive significant discounts for the Certificate II and some schools grant extra credit towards your secondary studies.

Click here for full details for the [Certificate II in Screen \(3D Animation\)](#) and here for the [Certificate II in Information Technology \(Programming\)](#)

Short Courses in January Holidays

Our holiday short courses have been running successfully with another large intake of younger students studying 3D animation, programming and the newest addition, *Introduction to Robotics*.



Some fantastic work was produced in the courses which covered: *To the Stars & Beyond*, *Speed Machines*, *Race Against Time* and *Game Level Design*.



If you've missed out these holidays, the short courses will be running again during the Easter break. To find out more visit our short course page on the AIE website: http://www.aie.act.edu.au/courses/short_courses.php

ACT Government funding for Certificate III in IT (Game Development)



The ACT Department of Education and Training is funding this course for Australian citizens or permanent residents who live and/or work in the ACT and fall into a number of categories.

The Certificate III in IT (Game Development) is designed to introduce students to the many career opportunities available for programmers in games, interactivity and creative industries. Modules of study introduce students to games design, programming and development.

This course of study gives participants an understanding of skills and techniques necessary to create fun, innovative games.

There are full-time and flexible opportunities to study this six month course which runs for 400 hours over 20 weeks. Student that complete this course can go onto the Certificate IV and Advanced Diploma of Professional Game Development.

Due to the ACT Government funding, the course cost to eligible students is \$350. If you are not sure if your are eligible or would like to find out more, please call us on (02) 6162 5131 or email enquiries@aie.act.edu.au

And the PSP winner is...

Thanks to all those who entered our PSP competition.

Colin Simpson (pictured right), took out first prize and was presented with his award this week by AIE CEO, Ian Gibson.

Second prize, a \$90 gift voucher to Game was awarded to Ben Berntsson.

Thank you to all those who forwarded their emails to win.



2008 Late Enrolments Still Open

AIE is still taking applications for full time courses starting in February 2008.

[Click here](#) for more information on the Certificate IV in Information Technology (Games Programming) course.

[Click here](#) for information on the Certificate IV in Screen (3D Animation for Games and Film) course.

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