

2010 ADVANCED DIPLOMA TUITION FEES



- These fees are for study during 2010 only.
- Advanced Diploma courses run over 2 years, 40 weeks per year, 20 hours per week.

Domestic Students

Domestic students that are Australian citizens (or permanent humanitarian visa holders) are eligible for VET FEE-HELP which is a loan to pay all or part of tuition fees. This means that students enrolling in an Advanced Diploma course at AIE can begin studying without paying any upfront fees.

VET FEE-HELP is applicable to all courses listed below. For more information visit:

www.aie.edu.au/info/vet_fee_help

COURSE	CODE	YEAR	INTAKE	STUDY PERIOD	TUITION FEES (FOR THE YEAR 2010)
Advanced Diploma of Professional Game Development	80841ACT	1	February 2010	01/02/10 – 03/12/10	\$13,500
			July 2010	12/07/10 – 03/12/10	
Advanced Diploma of Screen and Media	CUF60107	1	February 2010	01/02/10 – 03/12/10	\$13,500
			July 2010	12/07/10 – 03/12/10	
Advanced Diploma of Screen and Media	CUF60107	2	February 2010	01/02/10 – 03/12/10	\$13,500
			February 2010	01/02/10 – 03/12/10	

International Students

Course costs indicated below are for tuition only. Additional costs for materials, software, etc, may be incurred by students, as detailed:

Additional costs

Advanced Diploma of Professional Game Development, 80841ACT – specialising in art:

3D Studio Max or Maya software (Required software is included in course costs for use on AIE equipment only. Although it not essential, AIE recommends students purchase a personal copy of this software for use on personal computers or laptops. AIE is able to facilitate the purchase of this software on behalf of students once classes have commenced) – approx. AU\$500

Pencils, notebooks, Visual Art diaries, etc – approx.. AU\$100

Head phones (with long cables) – approx. AU\$100

Self powered, removable storage device capable of storing at least 4GB – approx. AU\$80

Advanced Diploma of Professional Game Development, 80841ACT – specialising in programming:

Required textbooks will be loaned to international students by AIE each year. The loan is secured by a deposit of AU\$50 per year from the student. This deposit will be refunded to the student on return of the books, provided they are in good and re-useable condition.

Students may purchase these books, if they prefer. AIE is able to facilitate the purchase of the required textbooks on behalf of students once classes have commenced) – approx. AU\$200 per year

Pencils, notebooks, Visual Art diaries, etc – approx.. AU\$100

Head phones (with long cables) – approx. AU\$100

Self powered, removable storage device capable of storing at least 4GB – approx. AU\$80

Advanced Diploma of Screen & Media, CUF60107:

3D Studio Max or Maya software (Required software is included in course costs for use on AIE equipment only. Although it not essential, AIE recommends students purchase a personal copy of this software for use on personal computers or laptops. AIE is able to facilitate the purchase of this software on behalf of students once classes have commenced) – approx. AU\$500

Pencils, notebooks, Visual Art diaries, etc – approx.. AU\$100

Head phones (with long cables) – approx. AU\$100

Self powered, removable storage device capable of storing at least 4GB – approx. AU\$80

Course costs

COURSE	CODE	DURATION	INTAKE	STUDY PERIOD	TUITION FEES (FOR THE WHOLE COURSE)
Advanced Diploma of Professional Game Development	Canberra: 060290K Melbourne: 062535M Sydney: 068492B	104 weeks over 2 years	February 2010 July 2010	01/02/10 – 09/12/11 12/07/10 – 09/12/11	\$34,000
Advanced Diploma of Screen and Media	Canberra: 063374D Sydney: 068493A	104 weeks over 2 years	February 2010 July 2010	01/02/10 – 09/12/11 12/07/10 – 09/12/11	\$34,000
Advanced Diploma of Screen	Melbourne: 062536K	104 weeks over 2 years	February 2010 July 2010	01/02/10 – 09/12/11 12/07/10 – 09/12/11	\$34,000

Prices subject to change for courses commencing in 2011.